

Algorithms and Extremal Problem on Wiener Polarity Index *

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Abstract

The Wiener polarity index $W_P(G)$ of a graph $G = (V, E)$ is the number of unordered pairs of vertices $\{u, v\}$ of G such that $d_G(u, v) = 3$. In this paper, we consider the index for connected graphs. In the first part, we describe a linear time algorithm **APT** for computing the index of trees, and then characterize the trees maximizing the index among all trees of given order. In the second part, we present an algorithm **APG** which computes the index $W_P(G)$ for any given connected graph G on n vertices in time $O(M(n))$, where $M(n)$ denotes the time necessary to multiply two $n \times n$ matrices of small integers (which is currently known to be $O(n^{2.376})$).

Keywords: distance, Wiener polarity index; Wiener index, algorithm; extremal graph.

1 Introduction

We use Trinajstić [14] for terminology and notations. Let G be a connected (molecular) graph. The *distance* between two vertices u and v in G , denoted by $d_G(u, v)$, is the length of a shortest path between u and v in G . A tree is a connected acyclic graph. It is well known that for any two vertices u and v in a tree T , there exists exactly one path between u and v in T . Thus, the distance between two vertices u and v in T is the length of the path between u and v in T . The *Wiener polarity index* of a graph $G = (V, E)$, denoted by $W_P(G)$, is defined by

$$W_P(G) := \#\{\{u, v\} \mid d_G(u, v) = 3, u, v \in V\}, \quad (1)$$

which is the number of unordered pairs of vertices $\{u, v\}$ of G such that $d_G(u, v) = 3$. In organic compounds, say paraffin, this number is the number of pairs of carbon atoms which are separated by three carbon-carbon bonds. The name “Wiener polarity index” for the quantity defined in Equation

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(1) is introduced by Harold Wiener [15] in 1947. Wiener himself conceived the index only for acyclic molecules and defined it in a slightly different – yet equivalent – manner. In the same paper, Wiener also introduced another index for acyclic molecules, called *Wiener index* or *Wiener distance index* and defined by

$$W(G) := \sum_{\{u,v\} \subseteq V} d_G(u,v).$$

Wiener [15] used a linear formula of W and W_P to calculate the boiling points t_B of the paraffins, *i.e.*,

$$t_B = aW + bW_P + c,$$

where a , b and c are constants for a given isomeric group.

The Wiener index $W(G)$ is popular in chemical literatures. In the mathematical literature, it seems to be studied firstly by Entringer *et al.*[8] in 1976. From then on, many researchers studied the Wiener index in different ways. For instance, one can see [1], [2], [3] [6], [8], [9], [11], [12] and [15] for theoretical aspects, and [4], [10] and [13] for algorithmic and computational aspects. Recently, Dobrynin *et al.* wrote a comprehensive survey [7] for the Wiener index. The reader is referred to the paper for further details.

However, it seems that less attention has been paid for the Wiener polarity index $W_P(G)$ up to now. In the present paper, we consider the index for connected graphs. By the definition of Wiener polarity index, one can readily check that $W_P(K_{1,n-1}) = 0$. Moreover, $W_P(T) > 0$ for any tree T of order $n \geq 4$. Thus, a star $K_{1,n-1}$ minimize the Wiener polarity index among all trees of given order. In Section 2, we first give a linear time algorithm **APT** for computing the index of trees, and then characterize the trees maximizing the index among all trees of given order. In Section 3, we present an algorithm **APG** which computes the index $W_P(G)$ for any given connected graph G on n vertices in time $O(M(n))$, where $M(n)$ denotes the time necessary to multiply two $n \times n$ matrices of small integers (which is currently known to be $O(n^{2.376})$ [5]).

2 Wiener Polarity Index for Trees

In this section, we consider the Wiener polarity index W_P for trees. We first introduce a linear time algorithm **APT** for computing the index of trees, and then consider the problem of determining which trees maximize the index among all trees of given order.

2.1 A Linear Time Algorithm

According to the definition of Wiener polarity index, Equation (1), one can readily design an algorithm in $O(|V(T)|(\Delta(T) - 1)^2)$ time for computing the index $W_P(T)$ of a tree T by exhausted searching. The algorithm, however, might be not linear time if the maximum degree $\Delta(T)$ of T is large. In fact, we can get a linear time algorithm **APT** for computing the index of a tree T due to a good property that for any two vertices u and v in a tree T , there exists exactly one path between u and v in T . Furthermore, we have the following result.

Lemma 1. *Let $T = (V, E)$ be a tree. Then*

$$W_P(T) = \sum_{uv \in E} (d_T(u) - 1)(d_T(v) - 1). \quad (1)$$

Proof. We first define a set $D_3(T)$ as follows:

$$D_3(T) := \{\{u, v\} \mid d_T(u, v) = 3, u, v \in V\}.$$

Clearly, $W_P(T) = |D_3(T)|$ by the definition of Wiener polarity index. Next, we introduce another set $S_E(T)$ as follows:

$$S_E(T) := \{\{u, v\} \mid \exists xy \in E \text{ such that } ux \text{ and } vy \in E\}.$$

One can readily see that

$$|S_E(T)| = \sum_{xy \in E} (d_T(x) - 1)(d_T(y) - 1).$$

Let $\varphi : D_3(T) \rightarrow S_E(T)$ be a mapping such that $\varphi(\{u, v\}) = \{u, v\}$ for any $\{u, v\} \in D_3(T)$. One can easily check that the mapping φ is a bijection. Thus, $|D_3(T)| = |S_E(T)|$, and then Equation (1) follows. \square

Let T be a tree of order n . In the sequel, we use a list $li(T)$ concerning edges of T and degrees of $V(T)$ to represent T . Formally, we define

$$li(T) := \{e_1 = x_1y_1, e_2 = x_2y_2, \dots, e_{n-1} = x_{n-1}y_{n-1}, d_T(v_1), \dots, d_T(v_n)\}.$$

The following is a linear time algorithm for computing the Wiener polarity index $W_P(T)$ of a tree T represented by a list $li(T)$ of T .

APT

Input: A tree T of order n represented by a list $li(T)$ of T .

Output: Wiener polarity index $WP(T)$ of T .

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begin
  WP(T) := 0
  for all edges  $u[i]v[i]$  of  $T$ ,  $i := 1$  to  $(n-1)$  do
  end
  WP(T) = WP(T) + (d(u[i]) - 1)(d(v[i]) - 1)

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According to Lemma 1, the algorithm **APT** correctly computes the Wiener polarity index $W_P(T)$ of T . Obviously, the algorithm **APT** can be done in $O(n)$ time. Hence, we have the following result.

Theorem 1. *Let T be a tree of order n . Then the algorithm **APT** correctly computes the Wiener polarity index $W_P(T)$ of T in $O(n)$ time.*

2.2 Extremal Trees

As we mentioned in the introduction, a star $K_{1,n-1}$ minimizes the Wiener polarity index among all trees of order n . The goal of this part is to characterize the trees maximizing the index among all trees of given order. For this purpose, we first consider a simple case.

The *diameter* of a connected graph G , denoted by $diam(G)$, is the maximum distance between two vertices of G . Since there exists exactly one path between any two vertices of a tree, the diameter of a tree is the length of a longest path in the tree. In what follows, we use $\mathcal{T}(n)$ to denote the set of trees on n vertices. Let $T \in \mathcal{T}(n)$ with $diam(T) = 3$, and let $P_L(T) = v_0v_1v_2v_3$ be a longest path in T . It follows from Equation (1) that

$$W_P(T) = (d_T(v_1) - 1)(d_T(v_2) - 1).$$

Thus,

$$W_P(T) \leq \left(\left\lceil \frac{n}{2} \right\rceil - 1 \right) \left(\left\lfloor \frac{n}{2} \right\rfloor - 1 \right) = \left\lceil \frac{n-2}{2} \right\rceil \left\lfloor \frac{n-2}{2} \right\rfloor. \quad (2)$$

On the other hand, if $T \in \mathcal{T}(n)$, $n \geq 4$, and $P_L(T) = v_0v_1v_2v_3$ is a longest path of T with $d_T(v_1) = \lceil \frac{n}{2} \rceil$ and $d_T(v_2) = \lfloor \frac{n}{2} \rfloor$ then $W_P(T) = \lceil \frac{n-2}{2} \rceil \lfloor \frac{n-2}{2} \rfloor$. Hence, the following set

$$\mathcal{T}_3(n) := \{T \in \mathcal{T}(n) \mid diam(T) = 3 \text{ and } W_P(T) = \lceil \frac{n-2}{2} \rceil \lfloor \frac{n-2}{2} \rfloor\}$$

is not empty. In the following, we will see that the above value $\lceil \frac{n-2}{2} \rceil \lfloor \frac{n-2}{2} \rfloor$ is the maximum value of W_P for trees of order n . Hence, $\mathcal{T}_3(n)$ is one of the classes of extremal trees maximizing the Wiener polarity index W_P .

To characterize extremal trees with diameter larger than 3, we introduce an operation on trees. Let $T \in \mathcal{T}(n)$ be a tree with $diam(T) = k$ where $k \geq 4$ is an integer. We suppose that $P_L(T) = v_0v_1v_2v_3v_4 \dots v_k$ is a longest path of T . Let $T \otimes v_0$ denote the tree obtained from T by deleting the edge v_0v_1 and adding a new edge v_0v_3 as shown in *Figure 1*.

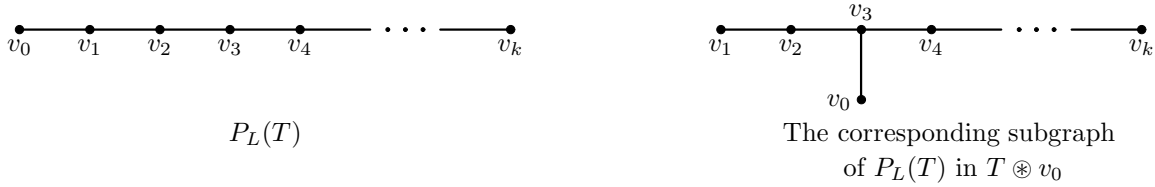


Figure 1. Maximization operation of a tree T with $diam(T) \geq 4$.

The above operation is called *maximization operation*. One can easily see that $diam(T \otimes v_0) \leq diam(T)$. To establish the main theorem of this subsection, we first prove the following lemma concerning the relation between $W_P(T)$ and $W_P(T \otimes v_0)$.

Lemma 2. *Let $T = (V, E)$ be a tree, and let $P_L(T) = v_0v_1 \dots v_k$ be a longest path of T , where $k \geq 4$ is an integer. Then*

- i) $W_P(T) < W_P(T \otimes v_0)$ if $diam(T) \geq 5$,
- ii) $W_P(T) \leq W_P(T \otimes v_0)$ if $diam(T) = 4$.

Proof. We only prove the first assertion, and suppose that T is a tree with $\text{diam}(T) \geq 5$. Let

$$D_3(T) = \{\{u, v\} \mid d_T(u, v) = 3, u, v \in V\}.$$

Obviously, $W_P(T) = |D_3(T)|$. Thus, to show the first assertion, it is sufficient to show that

$$|D_3(T)| < |D_3(T \otimes v_0)|.$$

In order to establish the above inequality, we introduce a notion concerning a subset of $D_3(T)$. Let

$$D_3(T, u) = \{\{u, v\} \mid \{u, v\} \in D_3(T)\}.$$

Obviously, $D_3(T, u) \subseteq D_3(T)$ for any vertex $u \in V$, and $|D_3(T)| = \frac{1}{2} \sum_{u \in V} |D_3(T, u)|$. In fact, one can readily verify that

$$|D_3(T, v_0)| < |D_3(T \otimes v_0, v_0)|, \quad |D_3(T, v_1)| = |D_3(T \otimes v_0, v_1)| - 1,$$

and

$$|D_3(T, v_3)| = |D_3(T \otimes v_0, v_3)| + 1.$$

Furthermore, one can also verify that if $u \in V \setminus \{v_0, v_1, v_3\}$ then

$$|D_3(T, u)| \leq |D_3(T \otimes v_0, u)|.$$

Thus, $|D_3(T)| < |D_3(T \otimes v_0)|$ and then the first assertion holds.

Using a similar method, one can readily prove the second assertion. □

By the second assertion of Lemma 2, if T is a tree with $\text{diam}(T) \geq 4$ then we can construct another tree $T \otimes v_0$ by the maximization operation such that

$$W_P(T) \leq W_P(T \otimes v_0),$$

where v_0 is one end of a longest path in T . Since $W_P(T) \leq \lceil \frac{n-2}{2} \rceil \lfloor \frac{n-2}{2} \rfloor$ for any tree $T \in \mathcal{T}(n)$ with $\text{diam}(T) = 3$, we have the following result.

Theorem 2. *For any tree T of order n we have that $0 \leq W_P(T) \leq \lceil \frac{n-2}{2} \rceil \lfloor \frac{n-2}{2} \rfloor$.*

By the first assertion of Lemma 2, if T is a tree with $\text{diam}(T) \geq 5$ then we can construct another tree $T \otimes v_0$ by the maximization operation such that

$$W_P(T) < W_P(T \otimes v_0),$$

where v_0 is one end of a longest path in T . Moreover, by Theorem 2, one can readily see that if T is a tree with $|V(T)| = n$ and $W_P(T) = \lceil \frac{n-2}{2} \rceil \lfloor \frac{n-2}{2} \rfloor$ then $\text{diam}(T) \leq 4$. In the following, we characterize trees T of order n with $\text{diam}(T) = 4$ and $W_P(T) = \lceil \frac{n-2}{2} \rceil \lfloor \frac{n-2}{2} \rfloor$.

Lemma 3. *There exists a tree T of order n such that $\text{diam}(T) = 4$ and $W_P(T) = \lceil \frac{n-2}{2} \rceil \lfloor \frac{n-2}{2} \rfloor$.*

Proof. Let T be a tree with $|V(T)| = n$ and $\text{diam}(T) = 4$. It is not difficult to see that T can be represented by $m + 3$ integers (see Figure 2) $k_1, k_2, k_3, l_1, \dots, l_m$ satisfying that $k_i \geq 0$ ($i = 1, 2, 3$), $m \geq 0$, $l_j \geq 1$ when $m \geq 1$ and $1 \leq j \leq m$, and

$$k_1 + k_2 + k_3 + l_1 + \dots + l_m = n - 5 - m. \quad (3)$$

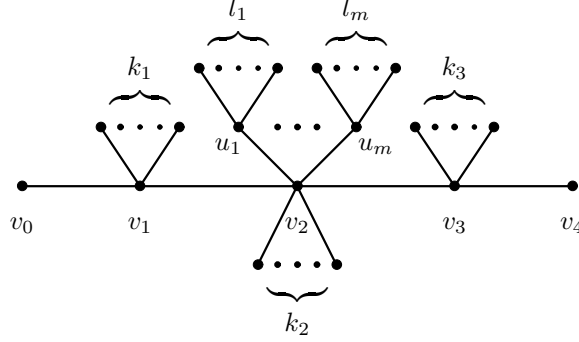


Figure 2. The structure of $T(k_1, k_2, k_3, l_1, \dots, l_m)$.

Clearly, the above representation is unique for a given tree $T \in \mathcal{T}(n)$ with diameter 4. In what follows, we use $T(k_1, k_2, k_3, l_1, \dots, l_m)$ to denote a tree which can be represented by integers $k_1, k_2, k_3, l_1, \dots, l_m$. By Equation (1), we have

$$\begin{aligned} W_P(T(k_1, k_2, k_3, l_1, \dots, l_m)) &= (m + k_2 + 1)(k_1 + 1) + (m + k_2 + 1)(k_3 + 1) \\ &\quad + (m + k_2 + 1)l_1 + \dots + (m + k_2 + 1)l_m \\ &= (m + k_2 + 1)(k_1 + k_3 + l_1 + \dots + l_m + 2). \end{aligned}$$

Using Equation (3), we have

$$W_P(T(k_1, k_2, k_3, l_1, \dots, l_m)) = (m + k_2 + 1)(n - 2 - (m + k_2 + 1)).$$

One can readily check that $n - 2 - (m + k_2 + 1) = \lfloor \frac{n-2}{2} \rfloor$ if $m + k_2 + 1 = \lceil \frac{n-2}{2} \rceil$, and $n - 2 - (m + k_2 + 1) = \lceil \frac{n-2}{2} \rceil$ if $m + k_2 + 1 = \lfloor \frac{n-2}{2} \rfloor$. Thus, for a tree $T(k_1, k_2, k_3, l_1, \dots, l_m)$ with $m + k_2 + 1 = \lceil \frac{n-2}{2} \rceil$ or $\lfloor \frac{n-2}{2} \rfloor$, we have

$$W_P(T(k_1, k_2, k_3, l_1, \dots, l_m)) = \left\lceil \frac{n-2}{2} \right\rceil \left\lfloor \frac{n-2}{2} \right\rfloor,$$

and then the lemma follows. \square

Let

$$\mathcal{T}_4(n) = \{T(k_1, k_2, k_3, l_1, \dots, l_m) \in \mathcal{T}(n) \mid m + k_2 + 1 = \lceil \frac{n-2}{2} \rceil \text{ or } \lfloor \frac{n-2}{2} \rfloor\}.$$

By the proof of the above lemma, one can easily see that $W_P(T) = \lceil \frac{n-2}{2} \rceil \lfloor \frac{n-2}{2} \rfloor$ if $T \in \mathcal{T}_4(n)$. According to our analysis above, we can obtain the main result of this subsection.

Theorem 3. *Among all trees of order n , a tree T has the maximal Wiener polarity index if and only if T belongs to $\mathcal{T}_3(n) \cup \mathcal{T}_4(n)$, and $W_P(T) = \lceil \frac{n-2}{2} \rceil \lfloor \frac{n-2}{2} \rfloor$.*

3 An Algorithm for Connected Graphs

Let G be a graph with ω components C_1, \dots, C_ω . Obviously,

$$W_P(G) = \sum_{i=1}^{\omega} W_P(C_i).$$

Thus, to calculate the Wiener polarity index for general graphs, it is sufficient to study how to calculate the index for connected graphs. In this section, we present an algorithm **APG** which computes the index $W_P(G)$ for any given connected graph G on n vertices in time $O(M(n))$, where $M(n)$ denotes the time necessary to multiply two $n \times n$ matrices of small integers (which is currently known to be $O(n^{2.376})$ [5]).

To any graph $G = (V, E)$ with the vertex set $V = \{v_1, \dots, v_n\}$ there corresponds an $n \times n$ matrix, called the *adjacency matrix* of G and denoted by $A(G)$ or A , in which $a_{ij} = 1$ if and only if $v_i v_j \in E$. We use $A^k = (a_{ij}^{(k)})_{n \times n}$ to denote the k -th repeated product of A where k is a positive integer. To establish our main result of this section, we first introduce some lemmas.

Lemma 4. *Let G be a connected graph, and let $A = (a_{ij})_{n \times n}$ be the adjacency matrix of G . If G has a path of length k between two vertices v_i and v_j , then $a_{ij}^{(k)} > 0$ where $(a_{ij}^{(k)})_{n \times n} = A^k$ and k is a positive integer.*

Lemma 5. *Let G be a connected graph, and let $A = (a_{ij})_{n \times n}$ be the adjacency matrix of G . If v_i and v_j are two vertices of G , and $a_{ij}^{(k)} > 0$ then $d_G(v_i, v_j) \leq k$ where $(a_{ij}^{(k)})_{n \times n} = A^k$ and k is a positive integer.*

The above two lemmas are well-known results. In fact, one can readily prove them by induction on k .

We use B to denote an $n \times n$ matrix, called the distance-2 matrix of G , in which $b_{ij} = 1 (i \neq j)$ if and only if $a_{ij} = 1$ or $a_{ij}^{(2)} > 0$, and $b_{ii} = 0$. Furthermore, we use C to denote another $n \times n$ matrix, called the distance-3 matrix of G , in which $c_{ij} = 1 (i \neq j)$ if and only if $b_{ij} = 1$ or $a_{ij}^{(3)} > 0$, and $c_{ii} = 0$. Using the above notations, we can characterize the distance between two vertices of a connected graph G by the distance-2 matrix and distance-3 matrix of G as follows.

Lemma 6. *Let G be a connected graph of order n , and let $B = (b_{ij})_{n \times n}$ and $C = (c_{ij})_{n \times n}$ be the distance-2 matrix and distance-3 matrix of G , respectively. If v_i and v_j are two distinct vertices of G , then*

- i) $b_{ij} = 1$ if and only if $d_G(v_i, v_j) \leq 2$,
- ii) $c_{ij} = 1$ if and only if $d_G(v_i, v_j) \leq 3$.

Proof. We only show the first assertion. If $d_G(v_i, v_j) = 2$ then $a_{ij}^{(2)} > 0$ by Lemma 4. Clearly, $a_{ij} = 1$ if $v_i v_j$ is an edge of G . Thus $b_{ij} = 1$ by the definition the distance-2 matrix. Conversely, if $b_{ij} = 1$ then $a_{ij} = 1$ or $a_{ij}^{(2)} > 0$ by the definition the distance-2 matrix. Thus $d_G(v_i, v_j) \leq 2$ by Lemma 5.

One can easily prove the second assertion by a similar manner. □

Using above lemmas, we can prove the main theorem in this section.

Theorem 4. *Let G be a connected graph of order n , and let B and C be the distance-2 matrix and distance-3 matrix of G , respectively. If $Z := C - B$ then*

$$W_P(G) = \sum_{i=1}^n \sum_{j>i} z_{ij},$$

where $(z_{ij})_{n \times n} = Z$.

Proof. Let v_i and v_j be two distinct vertices of G . By Lemma 6, $z_{ij} = 1$ if and only if $d_G(v_i, v_j) = 3$. Thus,

$$\sum_{i=1}^n \sum_{j>i} z_{ij} = \#\{\{u, v\} \mid d_G(u, v) = 3, u, v \in V\}.$$

Therefore, $W_P(G) = \sum_{i=1}^n \sum_{j>i} z_{ij}$ due to the definition of the Wiener polarity index. \square

According to the above theorem, we can design the following algorithm **APG** to compute the Wiener polarity index $W_P(G)$ for any connected graph G represented by the adjacency matrix A of G .

APG

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Input:  A connected graph G with vertex set  $V := \{v[1], \dots, v[n]\}$ 
        represented by the adjacency matrix  $A := (a[i][j])$  of G.
Output: Wiener polarity index  $WP(G)$  of G.
begin
  X := A · A and B := (b[i][j])
  for i:=1 to n do
    for j:=1 to n do
      if i=j then b[i][j]:=0.
      if  $i \neq j$  and  $(a[i][j] = 1$  or  $x[i][j] > 0)$  then b[i][j]:=1, else
        b[i][j]:=0.

  Y := X · A and C := (c[i][j])
  for i:=1 to n do
    for j:=1 to n do
      if i=j then c[i][j]:=0.
      if  $i \neq j$  and  $(b[i][j] = 1$  or  $y[i][j] > 0)$  then c[i][j]:=1, else
        c[i][j]:=0.

  Z:=C-B and  $WP(G):=0$ 
  for i:=1 to n do
    for j:=i+1 to n do
end       $WP(T) = WP(T) + z[i][j]$ 

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The correctness of the algorithm **APG** follows from Theorem 4. It is not difficult to see that the algorithm **APG** can be done in $O(M(n))$ time, where $M(n)$ denotes the time necessary to multiply two $n \times n$ matrices of small integers. Up to now, the complexity of the known fast matrix multiplication algorithm $M(n)$ by Coppersmith and Winograd [5] is $O(n^{2.376})$. Thus we have the following result.

Theorem 5. *Let G be a connected graph of order n . Then the algorithm **APG** correctly computes Wiener polarity index $W_P(G)$ of G in $O(M(n))$ time.*

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